

Good practices Compendium



Table of content

I. About ENRYP II

II. What do we want to achieve?

III. Who do we want to reach?

IV. The partners involved

V. Why this compendium?

VI. What do these practices focus on?

VII. The good practices

VIII. Report about piloting the practices

IX. Conclusions (lessons learned)

X. Recommendations – for young people and for stakeholders

XI. Contact details





About ENRYP II



The ENRYP II project builds on the findings and outcomes of the Erasmus+ ENRYP project led by Umbria Youth Forum in Italy and developed between 2017 and 2019.

A key finding was the need to establish a different kind of network, more flexible and including several stakeholders. The concept of the network was that it would be different from existing traditional ones, such as umbrella organisations composed only of youth organisations or youth representative structures; instead, it should have a multi-stakeholder approach by including municipalities, civil society organisations (CSOs), youth workers, youth academics and informal groups of young people.

The main aim of the ENRYP II is to increase youth social and political participation in Portugal, Italy, UK, Hungary and Romania in order to achieve positive changes in young people's lives and to build better societies.





What do we want to achieve?

ENRYP II aims to:

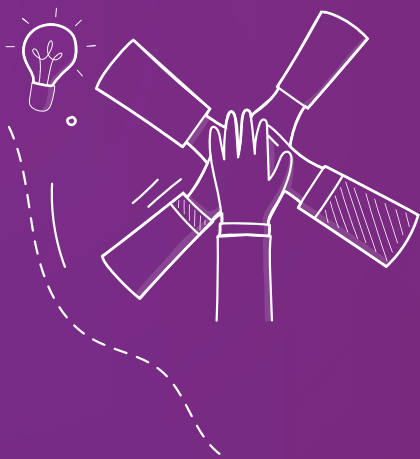
- establish a European network as a common space where young people and relevant stakeholders exchange practices and explore topics together such as youth participation, active citizenship, EU awareness and identity;
- broaden and deepen political and social participation and understanding of young people at the local and regional level in the 5 countries of the partner organisations;
- enable young people to connect with, express their opinions to and influence elected policy makers, public administrators, interest groups and CSOs within any of the political or social processes affecting their lives.



Who do we want to reach?

The main activities target young people from 18 to 30 years old. In addition, the following will be involved:

- youth (representative) organisations;
- informal groups of young people;
- youth workers and experts (researchers, academics);
- decision-makers at the local and regional level;
- public authorities and educational institutions;
- interest groups on issue-specific topics.



● ● ● ● ● ● ● ●

The current compendium is a continuation of the similar initiative developed within the first edition of ENRYP project. It can be found accessing the QR code below.



Besides establishing the network and creating this Compendium of good practices, through the project, a Youth Activist Kit was also created. Find it online here:





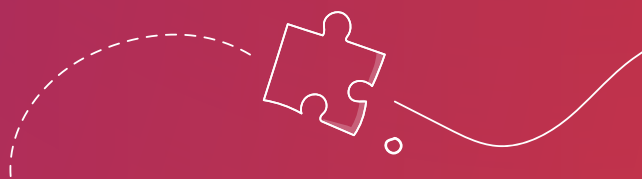
THE PARTNERS INVOLVED

JOVEM CASCAIS - Portugal

Jovem Cascais is the Youth Division of Cascais' Municipality and it focuses its intervention on three main areas: Communication; Empowerment; and Youth Participation.

The Youth Division was created in 1998 as a response by the Municipality to meet young people's needs. We started with Young Volunteering Summer Programs and now we have Projects happening all year long. At the moment we can count with +4500 young volunteers!

Our mission is: To empower our young people and simultaneously create a sense of **community so they can contribute towards a more inclusive society. We invest in them because it couldn't be any other way if we want to build a better tomorrow, a better today.**





Youth Focus North West - United Kingdom

Youth Focus North West is an organisation with strong youth work roots. We work in partnership with young people and organisations to have a voice where it counts. Our youth voice work gives young people the opportunities to make a difference individually, locally, regionally and nationally. We nurture youth work practice and we create networks, broker partnerships and open up opportunities for young people and organisations to work together.

The Future of Europe Association (Európa Jövője Egyesület - EJE) - Hungary

The Future of Europe Association (Európa Jövője Egyesület - EJE) was established in 1990 with the primary objective of helping young citizens of Europe become a more tolerant generation, free from all prejudices, accepting people and their differences, so they become active European Citizens in a democratic Europe. To support this idea, the Association organizes large biennial meetings for young people.

The biggest achievement of “Csiperó” and the lesson we learnt is that it builds continuity. It is not only a festival, it is an intercultural dialogue based on continuous cooperation. The main elements of this project are mutuality and equal opportunity. All the cultural performances are equal; the main aims are the unbiased respect and active adoption of cultural values.





FORMA.Azione - Italy

FORMA.Azione is a VET provider founded in 1997. In 2003, it became an Accredited Regional Training Centre, and it has developed strong relations with local and national public authorities, private companies, schools and other VET providers, Trade unions and CSOs, for designing and providing training pathways and integrated projects aimed at Human development and the educational domains.

Staff are especially expert in designing, delivering & evaluating training activities to improve the competences of professionals of different educational domains, such as Early Childhood Educators, School teachers, Trainers, Adult Educators, offering training courses addressing both unemployed graduate youth in the education field and professional development activities for educational workers.





Timis County Youth Foundation (FITT) - Romania

Timis County Youth Foundation (FITT) is an umbrella organization for youth NGOs in the west part of Romania. Funded in 1990, and with 31 youth NGO members, FITT is the most important and oldest youth NGO in this part of the country.

Programs and activities implemented by FITT range from social programs for disadvantaged young people to cultural programs, active citizenship and policy development. FITT's board is fully led by young people. It owns and administrates the Youth House in Timisoara, the only youth centre in Romania that has the Quality Label for Youth Centers from the Council of Europe. FITT has also turned several old industrial buildings into youth centers, safe spaces for free development and expression of young people.



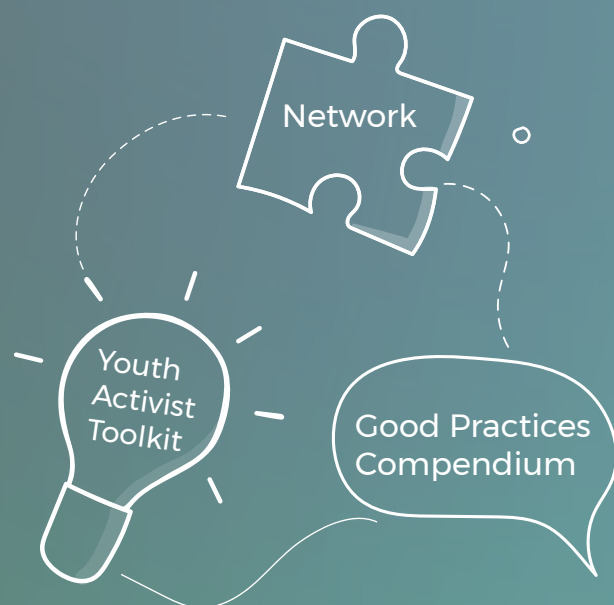
Why this compendium?

This compendium is a collection of practices developed by the members of ENRYP network and implemented at the local, regional, national and international level with a two-fold aim: to increase a culture of active participation among young people and to explore new forms of political and social participation at the local and regional level.

This compendium is created by youth organizations for other youth organisations, youth workers, informal groups, public institutions and any other stakeholders working with and for young people.

The practices shared in this compendium were first presented to young people in focus groups run by each partner, where they had the chance to offer feedback on them and to choose which ones to be implemented in each of the partner countries. Based on their feedback, each of the partners have piloted the chosen practices, so in the last part of the compendium, you can find tips, lessons learnt, what worked well and what did not work well together with recommendations.

The European Commission support for the production of this publication does not constitute an endorsement of the contents, which reflect the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.





What do these practices focus on?

The practices shared by partners focus on developing a culture of active participation among young people, exploring new forms of political and social participation at the local and regional level.

The common aim of the good practices collected is to increase young people's knowledge, social and civic competences and a better understanding of diversity.

The collection of good practices is a helpful tool for those who work with youth and who want to focus on topics such as youth participation, active citizenship and EU awareness and identity.



The good practices

1. General information

Title of the practice	English Chat Club	
Specific objective	non-formal learning	
Main organization involved	KÖZTÉR youth club, HELPI Youth Development Workshop	
Location of the practice	Hungary	Kecskemét

2. Detailed description

Detailed information on the practice	High school pupils have non-formal learning lessons with international and local volunteers mostly in English. They are playing, talking, and watching short films about various topics. The volunteers try to teach in an exciting way; joint cooking sessions, picnic in the park as refreshment. During the restriction because of COVID-19 the club-meetings were held online in Zoom.
Resources needed	youth workers, volunteers venue provided by Hirös Agóra Cultural and Youth Centre
Timescale (start/end date)	Chat Club are organized since September 2018



Evidence of success (results achieved)	Ca. 10 young people take part in the meetings (the venue is only enough for ca. 15 people), as even more high school pupils wanted to join, the sessions are organized more often (every week) In addition, other language meetings are organized with the international volunteers and with expats living in Kecskemét.
Difficulties encountered/ lessons learned	Young people lose interest easily if the “lecturer” is boring, our youth worker helped the expats and volunteers how to keep the young people’s attention
Potential for learning or transfer	You can use this practice with all of the topics in this project.
Further information	
Contact details	
Name	Vivien Czingel
Organisation	KÖZTÉR
Email	kozter@hirosagora.hu



1. General information

Title of the practice	Csiperó Creative Clubs	
Specific objective	Be creative, be active – learn how to express and show your opinion and view of various topics!	
Main organization involved	Európa Jövője Egyesület	
Location of the practice	Hungary	Kecskemét

2. Detailed description

Detailed information on the practice	<p>After a creative and photo day with young people back in 2019, we decided to start a regular club: a creative one with art tutors to enable young people express their feelings, thoughts via art. Creativity is very important nowadays, with a little boost from the tutors, young people can reach the sky...</p> <p>Filmmaking club: Young people get familiar with making news reports, understanding news and trying to analyse it. Video making (filming, editing, publishing) with the main goal: how to express themselves/their opinion in front of others. Our tutors work as independent filmmakers and are former news-reporters on local TV.</p>
Resources needed	<p>Human resources: Our art and press (reporter/cameraman) experts helped the young people;</p> <p>Technology as needed;</p> <p>Creativity and open-minded young people.</p>



Timescale (start/end date)	Planned April 2020 – December 2021 Reality: Summer 2021
Evidence of success (results achieved)	The participating young people became more self-confident, they tried out how to be a reporter, to ask questions and to formulate their opinion in front of others. Young people who chose art as expressing themselves created art pieces from used clothes, wrapping materials to decorate a community yard.
Difficulties encountered/ lessons learned	We needed to rearrange the whole programme due to the COVID-19 restrictions, instead of the planned 2-weekly club, we had a creative week-long camp. A year-long programme could be more efficient
Potential for learning or transfer	
Further information	https://csipero.eu/
Contact details	
Name	Gyurgyik Henriett
Organisation	Európa Jövője Egyesület
Email	csipero@csipero.eu



1. General information

Title of the practice	Civic Hackathons – IN-EDU project
Specific objective	Raising the awareness of high school students on Media & Information Literacy related issues – guide high school students to design an awareness raising campaign to engage with their communities
Main organization involved	Promoters: FORMA.Azione srl, ITET A. Capitini, with the support of the NO HATE SPEECH Movement Italia Participants: 14 schools from Umbria, Tuscany, Apulia and Lazio regions.
Location of the practice	Online

2. Detailed description

Detailed information on the practice

The Civic Hackathon is a practice meant to upscale the existing practice from the Sofia Development Association (partner organization in the IN-EDU project), which aims at empowering young school students to design an awareness raising campaign to be implemented in their communities. Because of COVID, the Hackathons were held online.

The core objective of the Hackathons was to have participants developing an awareness raising campaign corresponding to 1 out of 4 MIL themes:

1. Fighting online hate speech
2. Fighting fake news
3. Safety online
4. Fighting online body shaming

The students worked in groups and each group was assigned a challenge, corresponding to the 4 chosen themes.

Prior to the event, the following main steps were taken:

- preparation – promotion of event and recruitment of participants
- preparation – contact and agreement with key note speakers and guests
- preparation – set of MIL campaign challenges
- preparation – selection of jury members

The participants were organized in teams and each team had a tutor (in the case of IN-EDU, one of their professors in school), and for each challenge a mentor was available to answer any doubt.

The Hackathons were structured as follows:

- online meeting with keynote speakers and experts concerning MIL
- introduction to the challenges and explanation of the work to be done
- each team, following the instructions, developed the proposal for a campaign and campaign pitch, with the support of a mentor (about 7-8 hours of work)
- pitching of each campaign proposal
- final assessment on the part of the jury (made of journalists, media experts, teachers and students)



Resources needed

The activity can be implemented partially (MIL campaigns) or fully, including also the Civic Hackathon practice

- MIL Education manual;
- Online platform if format is to be held online or in a blended way;
- Physical space if format is to be held live, that allows for groups to work independently;
- Paper, pens, markers, extension cables;
- PCs (students can bring their own);
- Speakers/ presenters;
 - Mentors and facilitators for the participating groups.

Timescale (start/end date)

January 8th - 9th 2021

Evidence of success (results achieved)

Feedback from participants was collected through Google form questionnaires. The questionnaire was addressed to students as well as their tutors and mentors.

The results from the questionnaires show that all three groups were very satisfied with the experience. Focusing on the direct beneficiaries of the Civic Hackathons, the students, it emerged that:

87% of students improved their media & information literacy competences

94% of students improved their ability to work in group, communicate and collaborate online

74% improved their ability to create graphic presentations and animated videos.



	<p>89% of students believe that the experience will be helpful in their academic and professional future.</p> <p>94% highly enjoyed the topics of the event.</p> <p>68% enjoyed the online work mode and the chance to pitch their work.</p>
Difficulties encountered/ lessons learned	<p>The Civic Hackathons were originally meant to be live, to promote an active exchange among pupils, and between pupils and mentors. Despite this, the online version represented an opportunity to invite guests (key note speakers and experts) from all across Italy.</p> <p>The consequences of the online version had repercussions also on the developed campaigns, which were nevertheless successful despite the impossibility to carry out many activities live.</p>
Potential for learning or transfer	<p>The practice was organised and managed by a group of organizations, thanks to international funding.</p> <p>Nevertheless, the practice was created in a format that allows its transferability, as it is quite simple in its concept and design. This means that it can also be repeated by a group of young people within their community.</p> <p>It is highly recommended to engage with the community in preparing the event, as the practice, if done live, requires a physical space that can contain many people working together.</p>





	<p>The main obstacle that could be encountered concerns the budget: hosting a large group of people for one and a half/ two days may be expensive; key note speakers, experts and mentors may require a fee for their service; if done online, a fee for the online platform or platforms adopted may be necessary.</p> <p>This aspect is to be taken into account when planning the event. A complete assessment of resources – economic but also in terms of community support/ network – is very important to assess all options.</p>
--	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Further information	<p>The activity is part of the wider Erasmus+ KA3 project IN-EDU - INclusive communities through Media literacy & Critical Thinking EDUcation</p> <p>Website: https://in-eduproject.eu/index.php</p>
----------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Contact details

Name	Chiara Palazzetti
Organisation	FORMA.Azione
Email	palazzetti@azione.com



3. General information

Title of the practice	Students' MIL campaigns - IN-EDU project
Specific objective	Raising the awareness of high school students on Media & Information Literacy related issues - support youngsters in the creation of campaigns for informing their communities on MIL related issues
Main organization involved	FORMA.Azione srl, ITET A. Capitini, Istituto G. Galilei, Liceo Properzio di Assisi, Campus Leonardo Davinci Umbertide
Location of the practice	Online and in the partner schools

4. Detailed description

Detailed information on the practice

The Campaigns here presented have been developed during a Civic Hackathon held online, involving Italian school students, that was organised by FORMA.Azione srl and ITET A. Capitini in the days of January 8th and 9th of 2021. The Civic Hackthons have been implemented in four European countries (Italy, Bulgaria, Slovenia and Croatia), all giving similar results.

The campaigns presented here were developed by teams of high school students with the support of mentors and, throughout the implementation, with reference to teachers from their school. They represent a practice of civic participation, as they aimed - in different ways - to increase the awareness of MIL related issues, among the communities of

each team (both school community and territorial community).

Since the pupils won a budget for implementing their campaigns, the practice also represent an exercise of project management.

The pupils had a timeframe for implementing their campaigns among their communities (about 4 months), and were encouraged to keep on working on media content after the end of the activity.

Here are the links to the winning campaigns.

- Hate Potion & Hate Ban: focus on raising awareness against hate speech - implemented both in the school (creation of a card game) and online

<https://www.instagram.com/hatepbofficialpage/>

- Cave Babalum: focus on raising awareness of fake news - implemented both in the school and online

https://cavebubalum.it/fbclid=IwAR02FBjuAMMlobQ_9IX1ixq9gM8L5b4A5rUbQls6WzuYMq0dklleZE4GO6o

- Web Heroes: focus on the topic of online safety - implemented both in the school (also through distribution of gadgets) and online

https://www.instagram.com/webheroes_/

- (fe)male: focus on online body shaming and sexism - implemented mainly online via social media, and through contact with local newspapers

https://www.instagram.com/fe_male.inedu/



<p>Resources needed</p>	<p>The activity can be implemented partially (MIL campaigns) or fully, including also the Civic Hackathon practice Civic Hackathons format</p> <ul style="list-style-type: none">• MIL Education manual;• Online platform if format is to be held online or in a blended form;• Physical space if format is to be held live, that allows for groups to work independently;• Paper, pens, markers, extension cables;• PCs (students can bring their own);• Speakers/ presenters;<ul style="list-style-type: none">• Mentors and facilitators for the participating groups. <p>MIL campaigns</p> <ul style="list-style-type: none">• Set up of a social media platform and/ or website;<ul style="list-style-type: none">• Creativity – both visually and for community engagement (online and live);• Network of people who can support the implementation of the campaign both live and online;• May need a certain budget for live activities, social media promoted actions, or for set up of an efficient website
<p>Timescale (start/end date)</p>	<p>January 8th – 9th 2021 for the Civic Hackathon (developing campaign ideas) + January – May 2021 for implementing the campaigns</p>
<p>Evidence of success (results achieved)</p>	<p>HateBan HatePotion in numbers (online)</p> <ul style="list-style-type: none">• Overall number of reached people: 300• Overall LIKES on Social Media: 30• Overall number of interactions: 260



CAVE BABALUM in numbers

- Overall number of reached people: 3733
- Overall LIKES on Social Media: 333
- Overall number of interactions: 559

Web Heroes in numbers

- Overall number of reached people: 779
- Overall LIKES on Social Media: 106
- Overall number of interactions: 201

#(fe)male in numbers

- Overall number of reached people: 139.434 on Facebook and 144.043 on Instagram
- Overall LIKES on Social Media: 1.686 on Facebook and 6.104 on Instagram
- Overall number of interactions: 8.000 on Facebook and Instagram

Further evidence of success is the fact that, even after the end of the project, some of the social media accounts created (especially (fe)male) are still active and continuing their awareness raising and community engagement activities.

This demonstrates that the topics chosen for the campaigns are relevant and close to the needs of the reference communities.

Difficulties encountered/ lessons learned

The major difficulty arising from the reports compiled by the involved youth groups concerned the impediments following the spread of COVID-19 and following restrictions. The campaigns were originally designed to more directly interactive with the communities, which became impossible due to the Pandemic situation.

	<p>To follow and replicate the experience, it is advisable to design campaigns that involve direct community engagement, through physical events/ discussions/ communication material.</p>
<p>Potential for learning or transfer</p>	<p>As the practice focuses on MIL education, it is a relevant learning experience for the young people taking part in the venture. It aims to increase their understanding of MIL related issues, while also empowering them to use their newly acquired knowledge to raise awareness and engage with their community. The practice also promotes organizational, designing, management and implementing skills, as they used these skills during the campaigns.</p>
<p>Further information</p>	<p>The activity is part of the wider Erasmus+ KA3 project IN-EDU - INclusive communities through Media literacy & Critical Thinking EDUcation</p> <p>Website: https://in-eduproject.eu/index.php</p>
<p>Contact details</p>	
<p>Name</p>	<p>Chiara Palazzetti</p>
<p>Organisation</p>	<p>FORMA.Azione</p>
<p>Email</p>	<p>palazzetti@azione.com</p>

1. General information

Title of the practice	DonorAct
Specific objective	Increase blood donations
Main organization involved	Avis giovani catania (Avis Youth Catania)
Location of the practice	Avis Catania

2. Detailed description

Detailed information on the practice	DonorAct is an activity that promotes and raises awareness on the importance of blood donations for the community by addressing young people. The activity comprises two phases: a first one that involves the promotion of the practice of blood donation to increase the number of donors, and a second phase where a big group goes to the donation center to donate blood
Resources needed	Having time for donation; social channels; communication skills.
Timescale (start/end date)	It's been going on for 3 years
Evidence of success (results achieved)	The stable number of young donors increased by 12 people, and each year the objective is to add at least one more stable donor.

Difficulties encountered/
lessons learned

The main challenge currently faced is the promotional action to increase the number of donors. Rotaract is trying to overcome it using social media, but an awareness raising campaign could be more effective.

Potential for learning
or transfer

The activity is fully transferable to other contexts - also internationally, as Avis is an international organization.

Contact details

Name

Francesco

Organisation

Rotaract EtnaCentenario

Email

ractetnacentenario@gmail.com



1. General information

Title of the practice	Beyond What They Sell - social media platform
Specific objective	Raising awareness on gender stereotypes, sexism, gender - based violence, unhealthy relationships
Main organization involved	Beyond What They Sell - informal group of young people
Location of the practice	Social media platform: Facebook, Instagram, website, Spotify, YouTube, Telegram

2. Detailed description

Detailed information on the practice	<p>Beyond What They Sell is a social media platform created and managed by a group of young people. The aim was to create a virtual space where information about gender studies and feminism can be found by anyone for free, presented in an easy way. Furthermore, the platform wants to be a safe space to learn, share and reflect.</p> <p>The content is created by each member of the group individually or working together in small groups. The platform is composed of a variety of social media platforms: Instagram, Facebook, website, Telegram, YouTube, Spotify, Spreaker, Google Podcast & Apple Podcasts and Ko-fi.</p> <p>The Beyond what they sell project aims to fill the gap, the founders felt between academic studies on gender issues, often</p>
---------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	<p>not available in Italian, and their peers, young people of the community.</p> <p>The Informal Group of young people was created around the platform which remains the core activity of group and its response to the main goal: to raise awareness on gender stereotypes, sexism, and subtle forms of gender-based violence, highlighting its cultural and social form.</p> <p>Beyond What They Sell is also active in Erasmus + projects with international partners from Latvia, Bulgaria and Spain, and in creating a local network of collaboration in Umbria and Italy. The networks organize cultural events, workshops and more to accompany the online activity of the BWTS platform, with in person activities.</p>
<p>Resources needed</p>	<p>The main resources needed are some technological equipment: computers, smartphones, cameras, microphones, software for graphic design, audio and video editing. But the most important resource are motivated people eager to share knowledge, learn and be creative.</p>
<p>Timescale (start/end date)</p>	<p>July 2019 - ongoing</p>
<p>Evidence of success (results achieved)</p>	<p>In two years of activity BWTS has reached 2000 followers in its platform, the performance of each post is monitored with the tool offered by the social media (facebook insight and Instagram).</p>



But comments and feedback in any form, from peers and other associations, are taken into account more than plain numbers. Not only high numbers of followers and likes are valued positively, but especially comments and feedback that show the impacts of BWTS on people's lives. This can be new point of views, opinions, expression of critical thinking, all of which are welcomed and valued.

In two years, the team has grown from 3 people to 15 indicating increasing interest and the ability of BWTS to engage.

Difficulties encountered/ lessons learned

The main difficulty, so far, has been managing the platform with a team of collaborators scattered across Europe, learning to work together at a distance. This characteristic of the group has made every step of the way a learning experience, finding ways to adapt and work together despite the differences and the obstacles that come from the distance. Learning to manage the time, considering longer periods to create and give feedback have been the main lessons learned.

Overcoming the pressure of producing and following the social media trends at all costs, by scheduling time for rest, feedback and creativity, and adjusting to everyone schedule, has proved to be an effective way to work together.





Potential for learning or transfer	A social media platform is a flexible tool that can be adapted to many contents and goals. It is also easy to realize and costs are low.
Further information	All social media pages are available here: https://bit.ly/3IIM1IP
Contact details	
Name	Irene Santoro
Organisation	Beyond What They Sell
Email	beyondwhattheysell@gmail.com



1. General information

Title of the practice	Football Tournament - Saving a life is a child's game
Specific objective	To raise the awareness of the youth of the area of Perugia about association, voluntary work and AVIS Giovani
Main organization involved	AVIS Perugia and AVIS Giovani Perugia
Location of the practice	Campetto Green Club Olmo

2. Detailed description

Detailed information on the practice

It consisted of an event dedicated to a five-a-side football tournament, to create a moment of exchange between the volunteers of AVIS Giovani and young people of Perugia.

The event was an occasion to present the activities of AVIS Giovani concerning blood and plasma donation, with the ultimate aim to increase participation in the organization and to promote blood and plasma donation among the youth.

Participation had a fee of 1.00€, to cover insurance expenses for using the football field.

Resources needed	Football field or similar; insurance for using the field - if needed; social networks to promote the initiative
Timescale (start/end date)	A whole day from morning to late afternoon
Evidence of success (results achieved)	The event counted about 100 subscriptions; The organization of the teams and result of the matches were successful and no difficulties arose; There was a lot of positive feedback from the participants.
Difficulties encountered/ lessons learned	Initially, the promotion activity for the event was difficult. It was overcome in time by acquiring some communication strategy skills.
Potential for learning or transfer	The event itself is easy to replicate in many contexts, and it can also develop into the organization of tournaments or sports events involving different sports. It is important to pay attention to the insurance requirements in each country concerning the use of public sports facilities, especially if the activity also involves the participation of minors.
Further information	Article on AVIS Giovani Perugia website about the event: https://www.avisperugia.it/avisgiovaniiperugia/torneo-di-calcetto/

Contact details

Name

Giulia Fisauli

Organisation

AVIS Giovani

Email

giulia.fisauli@gmail.com



1. General information

Title of the practice	ATIVoluntário	
Specific objective	Implement a Volunteer Action to adress a need found in a specific school	
Main organization involved	Municipality of Cascais, in partnership with local high schools	
Location of the practice	Portugal	Cascais

2. Detailed description

Detailed information on the practice

“AtiVoluntário” is a project that uses non-formal education tools to promote active and responsible citizenship, while helping young people to acquire new skills. This Volunteering Project aims to enhance the personal development of each young person and promote the acquisition of skills for civic involvement, using non-formal education methodologies. A participant-centered social learning process will be used through activities that complement the formal education system. It is intended to develop soft skills and competences, such as interpersonal relationships, adaptability, teamwork, multiculturalism, leadership, planning and communication. It highlights the fact that the young participants are actors in the construction of their own knowledge, assuming a primary role in their education. We consider these values to be motivators that help direct the actions of future volunteers, contributing firmly to the unity of the Project and, above all, for the growth of the young people.

This Project will be based on the objectives of the 2030 Agenda, of the United Nations, for the Sustainable Development, consisting of 17 SDGs that present a set of intentions and measures for global sustainability.

This Project will essentially promote the following SDGs:

SDG 4) – Quality Education

SDG 10) – Reduce inequalities

We promote 6 different sessions, to achieve the main goal of the project: promote volunteer action in schools.

1st session – Call to Action: Presenting the project and its goals;

2nd session – Identification of Problems in the School Community: students and identify their main concerns in school, that can be solved by a volunteer action;

3rd session – SDG's and my talent: Talking about SDG's (using a Kahoot to present important data to students) and identify individual talents, through SWOT analysis and Ikigai method;

4th session – Inspiration Moments and Planning the Volunteer Action:

According to the problem or issue that each class chooses, inviting an organization/ association to share their experience. Designing the final plan for the Volunteer Action, considering the following questions: who will be the beneficiary? Resources? How? When? Why?

5th session: Final evaluation and reflection, using the passport and an impact survey, which was also applied before the beginning of the 1st session.

The Volunteer Action should happen between the 4th and 5th session.

TARGET AUDIENCE

High school students

GOOD PRACTICES OF VOLUNTEERING PASSPORT & FINAL CERTIFICATE

In order for young people to record this entire process and so that they learn from this entire experience, the Passport of Good Practices of Volunteering will be created, which will be similar to a passport, with the name of the Project on its cover. This passport, which will exist in physical and digital versions, will allow each young person to reflect on the work that will be developed during the sessions: the experiences, acquired skills, the most positive aspects of the Project, among others.

At the end of the Project, all students will receive a Final Certificate, issued by the Municipality of Cascais, which contains the various skills acquired throughout the Project.

Resources needed

Financial resources for production of:

- Merchandising Materials, like t-shirts to use in the implementation of the Volunteer Action

- Good Practices of Volunteering Passport

Human Resources

Informatic Resources

Timescale
(start/end date)

School Year:

1st Semester

6 Sessions per class lasting at least 50 minutes, between October

2nd Semester

6 Sessions per class lasting at least 50 minutes, between January and April

Evidence of success
(results achieved)

Results of the Impact Assessment carried out

In terms of results, there was a classification of “good”/“agree”: with AtiVoluntário, young people became aware of the impact of volunteering at their school and in their community, as well as developing citizenship skills and teamwork.

“I think this project is very interesting and very important because students are often not heard. We really want to make a difference in our school and I like that it comes from us. I'm really excited for us to make the school a little bit more our own!”

“I found it incredible that we were able to create our projects and make it possible for us to make a difference in Volunteering. That's why I've enjoyed it so much and I hope I can be part of more of these initiatives.”

235 students involved in 2020



Difficulties encountered/ lessons learned	Due to constraints caused by the COVID-19 pandemic, between February and April 2021 there were no Project activities, with remote monitoring by the Jovem Cascais team.
--------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Potential for learning or transfer	This project has the potential to be replicated in any community, as it is co-created with young people. Youth Workers provide the necessary content to the young people, but the problem identified and the volunteer action created is a process entirely managed by the young people, with the facilitator being just the guide.
------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Further information	https://jovem.cascais.pt/pt-pt/ativoluntario-0
---------------------	-------------------------------------------------------------------------------------------------------------

Contact details

Name	Sara Silva
------	------------

Organisation	Municipality of Cascais
--------------	-------------------------

Email	djuv@cm-cascais.pt
-------	--------------------



1. General information

Title of the practice	AEleva-te	
Specific objective	To enhance the competences of student union members	
Main organization involved	Municipality of Cascais, in partnership with local high schools	
Location of the practice	Portugal	Cascais

2. Detailed description

Detailed information on the practice

The project is divided in 5 different stages:

- A Roadshow
- An Event
- Workshops
- Youth Parliaments
- Final Trip

The participants are from local high schools.

Each stage consists in:

Roadshow

To present the Project to the students during 10 sessions in each participant school. Alongside the presentation, a lot of icebreakers were done to get more involvement from the young people.

Event "Eleva o teu potencial"

An inspiring event to encourage civic participation, with speakers that play a key role social activism. During the event the main topics were sustainability, entrepreneurship and associativism, collective cooperation. The main goal is to inspire and activate the superpowers of

the young students, by encouraging them and empowering them through their competences and interests.

Workshops

These workshops work as a safe space to develop personal, social and ethical competences. Each session lasts for 2 hours and is divided between a theoretical part and a dynamic one using non-formal education.

Youth Parliaments

In this part of the Project all the enrolled students get together so they can discuss the local measures and collaborative work processes, uniting all the schools as a result. In the various Youth Parliaments every Student Union Member from each school has the chance to speak up and propose a topic to be discussed.

Final Trip

Those students that engaged more proactively in this Project were rewarded with a final trip to cool off after some intensive months. The main objective was to reward them for their excellent collaboration and motivation in changing their school communities and local school guidelines.

Resources needed

Financial costs for merchandising

Timescale
(start/end date)

September 2020 - July 2021

Evidence of success
(results achieved)

This Project was successful because it united several students for a common purpose. In a scale from 1 to 5, the overall evaluation of the Project by the students themselves was 4,8

In the 2020/21 edition

Number of students involved: 77

Number of sessions: 62

Number of hours engaging with youth: 144

Difficulties encountered/
lessons learned

One of the difficulties encountered was the time available to work with the young people to implement this Project, because the schools have a tight agenda and must negotiate their time with other priorities.

Another difficulty was inconsistently getting together physically because of the public health measures due to the pandemic. Sometimes it was necessary to adapt to online methods.

Potential for learning
or transfer

The project aims to create spaces for youth participation, particularly in the school environment, with a strong pedagogical component focused on empowering young people and developing their competences. These are priorities which can be easily transferred to communities which aim to invest in the development of young people's competences and also in community building. It also brings closer young people with decision makers, and contributes to a healthier democracy.

An added value of this project is that it brings non-formal education methodologies into the school environment.



Further information	https://jovem.cascais.pt/pt-pt/node/1299
Contact details	
Name	Sara Silva
Organisation	Municipality of Cascais
Email	djuv@cm-cascais.pt



1. General information

Title of the practice	It's not OK!	
Specific objective	The goals of It's not OK! are: To raise awareness of the impact Gaming has on Mental Health; To encourage an open attitude to the new reality; To clarify the current situation through gamification; To raise awareness of the impact of cyberbullying behavior on mental health; To inform how we can protect ourselves in the event of cyberbullying.	
Main organization involved	Municipality of Cascais, in partnership with local high schools	
Location of the practice	Portugal	Cascais

2. Detailed description

Detailed information on the practice	<p>The project takes place in 8 schools of the Municipality.</p> <p>In each school, a Team of Youth Facilitators develops a campaign aiming to make young people aware of the impact of gaming and cyberbullying on mental health of young people. This is done through several dynamic activities such as Mentimeter polls that try to encourage the young people to identify the types of relationships they have with their online friends; How much time should they spend playing videogames; What is the impact of the pandemic on older generations but also on their own.</p>
---------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

The focus is essentially:

To link the gaming/online world with the outside one affected by the Covid-19 crisis. Another focus was to discuss the impact of cyberbullying on the mental health of young people, understanding how we sometimes take actions that we consider innocent but that may negatively affect others, such as: sharing publications.

For two months, there is also a permanent Jovem Cascais Station inside each school where the students can participate in another activity. This activity consists in winning prizes by making compromises, ranging from a scale of 1 to 6.

Level 1 compromise

To limit the time I spend online to only 2 hours per day and 3 hours during the weekend.

Level 6 compromise

To compromise by only playing videogames during the weekend and to practice physical exercise 2 to 3 times a week. I will also denounce every cyberbullying behaviour that I know about.

These compromises are monitored through a series of sessions that aim to support the students in their awareness stage.

For each stage of this campaign a team of facilitators and teachers are involved in the preparation, the execution, the following of the students and the follow-up reports.

Resources needed	Financial and Human Resources
Timescale (start/end date)	Campaign done during the School Year
Evidence of success (results achieved)	<p>It's not OK! Is successful in terms that it has a huge engagement by the students in each school.</p> <p>Number of students involved: 1933 Number of groups: 94 Number of hours engaging with youth: 72h</p>
Difficulties encountered/ lessons learned	<p>One of the difficulties encountered was the time available to work with the young people to implement this Project, because the schools have a tight agenda and must negotiate their time with other priorities. Another difficulty was inconsistently getting together physically because of the public health measures due to the pandemic. Sometimes it was necessary to adapt to online methods.</p>
Potential for learning or transfer	<p>The project aims to creating a space for youth discussion and awareness, particularly in the school environment, with a strong pedagogical component focused on sensitizing young people and developing an awareness of the issue.</p> <p>These are priorities which can be easily transferred to communities which aim to invest in the development of young people in a school and in online contexts. It also brings young people close to their peers in recognizing the dangers of the online world.</p>



	An added value of this project is that it brings non-formal education methodologies into the school environment, which also has an impact on online behaviour.
Further information	
Contact details	
Name	Sara Silva
Organisation	Municipality of Cascais
Email	djuv@cm-cascais.pt



1. General information

Title of the practice	YOUTH VOLUNTEERING PROGRAMS	
Specific objective	<p>The goals of the Youth Volunteering Programs are:</p> <ul style="list-style-type: none">To promote principles of youth active participation;To offer opportunities of self development at personal, social and professional levels;To foster the community spirit through the engagement in projects that serve the community;To provide a first experience of the reality of the labour market;To support the implementation of projects of the Municipality through the creative and dynamic potential of young people;To enrich and value the young participants's curriculum.	
Main organization involved	Municipality of Cascais	
Location of the practice	Portugal	Cascais

2. Detailed description

Detailed information on the practice	<p>There are 8 Youth Volunteering Programs, each one covering their own field.</p> <p>The transversal main goals of the Volunteering Programs are:</p> <ul style="list-style-type: none">To promote vocational and professional opportunities for community service;To encourage the personal development of young people through contact with the world of work.	
---------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--

Maré Viva (Environmental Prevention - summer season)

To contribute to the general well-being and safety of beach users, promoting better use of that space and preventing risky situations;

To raise beach users' and participants' awareness of issues related to improving the environment;

To disseminate useful information on Tourism, Environment, Public Health and other municipal information to users;

Locals (Tourism Assistance - annual)

To contribute to the general well-being and safety of train users in the municipality;

To provide general information to visitors of Cascais;

To disseminate useful information to users regarding the programs promoted by the Municipality as well as other municipal initiatives;

To disseminate useful information on Tourism;

Natura Observa (Environmental preservation and conservation - summer season)

To foster Volunteering and education for sustainable development;

To provide a service to the community;

To promote the defense of Cascais' natural heritage.

Férias na Desportiva (Sports - summer season)

To contribute to qualifying the Municipality's offer of sporting activities, using the creative potential and dynamism of the young people involved in the projects of the framing entities.

Cultura no Bairro (Culture - summer season)

To contribute to the general well-being of visitors to Cascais, promoting the Municipality's cultural facilities and activities;

To contribute to qualifying the municipality's cultural offer, using the creative potential and dynamism of young people involved in municipal cultural equipment projects, hereinafter referred to as framing equipment.

Cultura Social (Social - summer season)

To contribute to personal development by fostering a community spirit and solidarity through proximity to local realities;

To support local non-profit organisations or bodies that carry out their activities in the Municipality of Cascais and contribute to its viability.

Sports Volunteer (Sports - annual)

To monitor and support teams participating in the various sport events and are the link with the organization;

To contribute to qualify the offer of sports activities in the municipality, using the creative potential and dynamism of young people.

	<p>Jovem Cascais Volunteers (various areas - annual)</p> <p>Support the implementation of projects and events developed by municipal services and companies, through the use of the creative potential and dynamism of young people;</p>
<p>Resources needed</p>	<p>Financial aspects: Each volunteer receives a grant for food and transportation of 2,5€/hour.</p> <p>Human resources: To provide assistance to the young volunteers.</p> <p>Cars: to accompany volunteers in the field.</p> <p>Information resources.</p>
<p>Timescale (start/end date)</p>	<p>Summer season: June-September</p> <p>Annual - all year</p>
<p>Evidence of success (results achieved)</p>	<p>The success of the Youth Volunteering Program is reflected on the huge number of young people engaged. In 2020 we had 3921 volunteers involved in the actions.</p>
<p>Difficulties encountered/ lessons learned</p>	<p>One of the difficulties faced is the increasing number of volunteers that require management and thorough selection procedures of participants.</p>



<p>Potential for learning or transfer</p>	<p>The project aims to create a space for youth participation and awareness, particularly in their community, with a strong pedagogical component focused on sensitizing young people and developing their awareness. These are priorities which can be easily transferred to communities that invest in the development of young people in their communities. It also brings young people closer to their peers and fosters teamwork.</p>
<p>Further information</p>	
<p>Contact details</p>	
<p>Name</p>	<p>Sara Silva</p>
<p>Organisation</p>	<p>Municipality of Cascais</p>
<p>Email</p>	<p>djuv@cm-cascais.pt</p>



1. General information

Title of the practice	From industrial buildings to youth centers	
Specific objective	Involving international volunteers and the local community into the process of turning industrial buildings into youth centers	
Specific objective	Timis County Youth Foundation (Fundația Județeană pentru Tineret Timiș - FITT) is a public utility umbrella organization for youth NGOs and student unions. FITT has in possession the Timisoara Youth House (a 11.000m ² impressive building) awarded with the Council of Europe Quality Label for Youth Centres.	
Location of the practice	Romania	Timisoara

2. Detailed description


Detailed information on the practice	<p>The practice was first implemented in 2019, through Youth Centres UP project and in 2021, through Solidarity for Lugoj project (both of them were funded through the European Solidarity Corps).</p> <p>The two projects aimed to create new safe spaces for young people in the cities Timisoara and Lugoj, and to lay the foundations of the youth centres in order to become spaces for communication between the youth and the community, where they can come together and develop (themselves).</p>
---------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------



The projects brought together more than 120 international volunteers equipped with determination and willingness to do good and to develop the community. The international volunteers worked with national and local volunteers to rearrange and turn some old, unused industrial buildings into friendly spaces dedicated to young people.

The projects also focused on involving the community and the citizens in setting up the urban youth centres - through volunteering or donations for the centres' development (donations are only needed for decorating/arranging). They inaugurated the centres using the principle of community solidarity and participatory arts.

In the long term, the project aims to create neighborhood youth communities around the urban youth centres, that contribute to the development of the city and actively participate in democratic and civic life. Improving the access and the participation of those from disadvantaged groups (young people at risk or with special needs, from disadvantaged areas) and the reduction of potential disparities is an example of good practice in the ESC program both for Romania and for Europe.



Resources needed	Human resources, financial resources and a space to be turned into a youth centre
Timescale (start/end date)	May – November 2019 // May – September 2021
Evidence of success (results achieved)	<p>The figures of Youth Centres UP and Solidarity for Lugoj projects:</p> <ul style="list-style-type: none"> • More than 120 international volunteers involved; • More than 50 national and local volunteers involved; • 5 new youth centers in the neighbourhood of Timisoara; • The first youth centre in Lugoj; <p>The good practice has already been duplicated in another village in Romania. Additionally the second edition of Youth Centres UP is ongoing, with the aim of setting up 10 more youth centers in the neighbourhoods of Timisoara.</p>
Difficulties encountered/ lessons learned	<p>At the beginning the community was not so open to contributing and to supporting our initiative. But during the project they noticed the good things that the volunteers were doing for their neighbourhood (cutting the grass, collecting the garbage), they got closer and got involved with donations - either furniture, games or books, either food and water for the volunteers.</p>



Potential for learning or transfer

This practice is not so complicated to put in practice. Building a youth centre may sound challenging, but if all the available resources are put together, it can turn into a pretty simple and nice way to enrich a region with a youth center.

The main ingredients are: a funding which to support the involvement of volunteers, a space that is not used (in our case the Municipalities of Timisoara and Lugoj were administrating them), a community who can get involved and to benefit of the services of the future youth center. Within the two projects, the budget for the tools or the furniture was low, so the furniture was received as donation from the community and we reconditioned and repaired everything.

The continuity of the youth centres is done by hosting and involving long-term volunteers to administer and empower the newly set up youth centers.

Further information

<https://youthcentresup.fitt.ro/en/>
<https://solidarity4lugoj.fitt.ro/>

Contact details

Name

Nadia Tismanaru

Organisation

Timis County Youth Foundation (FITT)

Email

nadia.tismanaru@fitt.ro



1. General information

Title of the practice	Vote 16!	
Specific objective	Youth participation	
Main organization involved	Timiș County Youth Foundation (Fundația Județeană pentru Tineret Timiș - FITT) is a public utility umbrella organization for youth NGOs and student unions. FITT has in possession the Timisoara Youth House (a 10.000m ² impressive building) awarded with The Council of Europe Quality Label for Youth Centres. (SEE ABOVE)	
Location of the practice	Romania	Timisoara

2. Detailed description

Detailed information on the practice	<p>The purpose of the project Vote 16! was to launch a public debate on the right to vote from the age of 16 in order to motivate and increase young people's interest in the civic and political life of society.</p> <p>The problem addressed was that young people's participation in voting and in civic and political life is lower than other categories of the population. Therefore, youth policies also have a low priority on the decision-makers' agenda. According to some consultations, young people consider that it is very important for them to be able to vote from the age of 16, so they would be more motivated to be</p>
---------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	<p>informed and to participate significantly in civic and political life. This would mean they could have a bigger impact in shaping the policies that concern them.</p> <p>The activities of the project were:</p> <ul style="list-style-type: none"> • Organizing 3 debates with young people and decision makers (MEPs, parliamentarians, local elected officials), on the topic of granting the right to vote starting with the age of 16; • Conducting an online campaign among young people, to promote the idea of "voting from 16 years" and collecting opinions on this topic; • Developing an information pack, a brochure, on the benefits of granting the right to vote from the age of 16 and on examples of international good practices.
Resources needed	Financial and human resources
Timescale (start/end date)	2018
Evidence of success (results achieved)	<p>Within the 3 debates organised, 90 young people participated and changed their perception on granting the right to vote starting with the age of 16.</p> <p>Also, at the end of the project, we have created a brochure containing the conclusions of the consultation process.</p> <p>The opinions collected from young people were put in a report, sent to decision makers.</p>

**Difficulties encountered/
lessons learned**

The main challenge was that the decision makers did not join the debates, even though their presence would have been relevant within the discussions.

**Potential for learning or
transfer**

If young people can be employed at the age of 16 and, automatically, have to pay taxes, it would seem natural for them to have the possibility to participate directly in the decision-making / electoral process at the same age. In order to counter this problem, a greater mobilization of young people is needed to get involved in the civic and political life of society. They need to be motivated and to feel that their views really matter and have an impact on decision-making.

Therefore, we wanted to launch in Romania a debate on granting the right to vote at 16, to mobilize young people to this cause and, implicitly, to make them more concerned about the civic and political life of the country and better informed and to bring them face to face with decision makers.

The practice can be implemented in countries with similar context, so that young people can express themselves and to take the chance to contribute with their opinion on relevant matter within civic life.

Further information

www.fitt.ro

Contact details

Name

Mihai Adrian Vilcea

Organisation

Timis County Youth Foundation (FITT)

Email

mihai.vilcea@fitt.ro



1. General information

Title of the practice	Empowering the spirit - Youth Voices in Pandemic (PhotoVoice)	
Specific objective	Raising awareness and creative expression	
Main organization involved	Timiș County Youth Foundation (Fundatia Județeană pentru Tineret Timiș - FITT) is a public utility umbrella organization for youth NGOs and student unions. FITT has in possession the Timisoara Youth House (a 10.000m ² impressive building) awarded with The Council of Europe Quality Label for Youth Centres. (SEE ABOVE)	
Location of the practice	Romania	Timisoara

2. Detailed description

Detailed information on the practice

The main objectives of the project were:

- raising awareness and practical accountability in the community and maximizing the impact of participatory photography;
- providing a form of expression for the 8 young people, international volunteers, away from home in a vulnerable period.

The 8 young people participated in long-term photography training, during which they learned how to take quality photos with phones, rules of composition, brightness, framing, ways to select and edit their photos. Then, once they acquired the skills in the art of photography, they learned about the photovoice method and how it can be used at the community level.

	<p>The project started with the question: What are the positive and negative changes you have noticed in your life and in the community in which you live? The participants formed two teams and answered the question through photography. Using this theme they found answers through reflection, the writing of stories, selection of photos and organization of the exhibition.</p> <p>For the exhibition we used wooden materials that we painted, then we mounted them in the form of a maze. We asked the mayor's office for approval and set them up in Unirii Square in Timișoara, where they could be seen for two days. The exhibition was accompanied by a synopsis for the public.</p>
Resources needed	Financial and human resources
Timescale (start/end date)	05.05 - 15.11.2020
Evidence of success	<ul style="list-style-type: none"> - 20 posters pasted in youth centers in Timisoara, bookstores, bars, cafes (where it was identified that the public who use those places are interested in cultural events) - The event created on Facebook had 59 people attending, 60 shares, 200 likes (total posts from groups and shares), about 200 people who saw the exhibition (total of the 2 days in which the exhibition

was placed in Unirii Square from Timișoara, in the public space), 70 likes on Instagram, 20 shares on stories.

- 1 video presentation of the event that had 500 views

- Through this project, we wanted to involve these young people in an activity through which they can express how the pandemic felt for them. A few months after its onset, they were able to analyse and evaluate what the positive and negative changes are, what they have observed in their lives and in the community in which they live. Involvement in this project has also served young people as a study of their adaptability in an unprecedented period.

-At the community level, it was important for the public to be able to see an outdoor narrative photography exhibition where they could have easy and free access at a time when most cultural events were cancelled. It was also important that the public who had the opportunity to see the exhibition, were able to empathize at certain points with the stories of the young people who exhibited.

**Difficulties encountered/
lessons learned**

- The pandemic situation blocked the possibility to present and open the physical exhibition in the spaces where the work was prepared. Solution: we asked the mayor's office to offer us a public place in the union square where we could have the outdoor exhibition.



- Due to the restrictions, the participants had to postpone the period that was designated to create the images and so the whole project was postponed. Solution: we adapted and made the best of it in the given situation.

Potential for learning or transfer

In the short term, the young people involved in the project made their voices heard through the stories and images created and had the opportunity to express, to display their feelings through art. At the same time, the photographs and stories exposed numerous problems regarding the physical and mental health of individuals, behaviours towards the environment, society, family life in a time of global crisis.

In the long run, the participants were equipped with the knowledge and experience they needed to organize photovoice-based actions, to identify various challenges, needs or desires of the communities.

All the information, both visual and narrative, reached the public in Timișoara in the online environment and in the physical exhibition in the city centre.





Further information	www.fitt.ro
Contact details	
Name	Nadia Tismanaru
Organisation	Timis County Youth Foundation (FITT)
Email	nadia.tismanaru@fitt.ro



1. General information

Title of the practice	Greater Manchester Youth Combined Authority
Specific objective	<ul style="list-style-type: none">• Advise the Mayor and Greater Manchester Combined Authority on key issues and concerns of young people, and provide solutions;• Provide a critical voice and scrutinise the work of the Mayor and GMCA;
Main organization involved	Greater Manchester Combined Authority, Youth Focus North West
Location of the practice	Greater Manchester sub region

2. Detailed description

Detailed information on the practice

The GMYCA is made up of 42 young people aged between 11 and 19 (or up to 25 for those with additional needs). The 42 members of the GMYCA represent 21 youth groups across Greater Manchester. Each member serves for up to two years. Half the GMYCA is made of the ten youth councils and they reflect the geographical diversity of the city-region. The other 11 youth groups are made up of a diverse range of identities and backgrounds including groups who support young people who identify as being LGBTQ+, those who identify as working class and young people from African Caribbean communities.

Youth Focus North West facilitate the overall running of the group which involves

involves supporting young people with agendas, pre-reading and 1-2-1 personal and social development support.

Youth Focus North West also facilitate a number of Working Groups for young people which focus on priorities from the annual Make Your Mark survey <https://www.byc.org.uk/uk/uk-youth-parliament/make-your-mark>. These groups are open to any young person across the city-region which promotes an inclusive body.

There is a subgroup known as the YCA Leadership Team (elected by YCA members) who chair and plan the meetings (with support) making the project a youth led and ground up initiative. They meet with the Mayor of Greater Manchester every three months to discuss the needs of young people.

Resources needed

There is a team of people who work to ensure young people's voice and influenced is maximised, this includes 3 members of staff from Youth Focus North West and 3 members of staff from the Greater Manchester Combined Authority.

GMYCA members are classed as volunteers and has 42 members.

The GMYCA also heavily relies on the 21 youth workers who make up the membership of the GMYCA, ensuring information, consultation and activity is fed back to individual organisations and young people. The GMCA provides a grant to support the work of YFNW and youth organisations who support the young people.



Timescale (start/end date)	The project started in February 2018 and is ongoing
Evidence of success (results achieved)	<p>Previous groups include Mental Health and Wellbeing, Curriculum for Life, and the most recent being the Environment Working Group. The Environment Working Group has been integral to the annual Greater Manchester Green Summit for the past two years. Initially by opening the first summit and planning and then inputting to the agenda for the second Summit. In 2021 the group looked at School Engagement Officers (with Greater Manchester Police and Greater Manchester Violence Reduction Unit), Youth Gambling (with Greater Manchester Gambling Reduction Unit) and Youth Homelessness ensuring young people and youth organisations are informing strategy and policy that effect young people.</p> <p>GMCA social media channels have nearly 4000 followers across Twitter and Instagram.</p> <p>During 2020 - 2021 the GMCA have held 71 meeting with over 538 youth attendees.</p>
Difficulties encountered/ lessons learned	It has been difficult to manage the expectations of young people, in the beginning young people wanted to see action quickly and institutions do not always move at speed. We learned to manage expectations and to challenge institutions. We have also had to challenge adults to respond in a meaningful way and not be tokenistic. It is a journey we are on together and all four groups of stakeholders; YFNW, GMCA, young people and youth organisations are continually learning from each other.





The pandemic forced us to work and meet online.

Key learning from the GMYCA is that youth voice is powerful – when young people are listened to and are consulted by adults, better decisions are made.

The GMYCA promotes youth voice as a tool to empower and educate other young people to realise their voice. The GMYCA encourages young people to think critically and develop the skills of being a leader whilst working in partnership with resources available to them.

Potential for learning or transfer

If organisations and Municipalities want to increase youth voice in decision and policy making, they can co-create structure with young people to make sure they are considered, consulted with and their views are taken seriously on all matters relating to them.

They can be a stepping stone in getting young people involved in policy and decision making before they reach voting age.

It is essential to have political support and financial resources to for youth workers to support young people and challenge adult structure.



Further information

The GMYCA is now moving into its third term in office (5th year) with a continuously growing and diverse membership, with more young people wanting to have the opportunity to challenge for change. GMYCA are continuously promoting the work of the group and encouraging other youth led organisations to work in partnership with us. The GMYCA also meets regularly with the Mayor of Greater Manchester to discuss important issues and hold him to account. They have developed a respectful and influential relationship with the Mayor who continues to look to the GMYCA for advice.

Not only are they continuing to develop themselves as a group, they are also supporting other regional GMYCA's in their early stages of development, offering guidance, support, and targets to reach as they begin their own advancement within their city-regions.

<https://www.greatermanchester-ca.gov.uk/what-we-do/equalities/youth-combined-authority/>

Contact details

Name

Stuart Dunne

Organisation

Youth Focus North West

Email

s.dunne@youthfocusnw.org.uk

1. General information

Title of the practice	Start Environmental Action
Specific objective	To support young people to develop an introduction to climate change for their peers.
Main organization involved	Youth Focus North West
Location of the practice	Youth Groups and schools across the North West of England

2. Detailed description

Detailed information on the practice

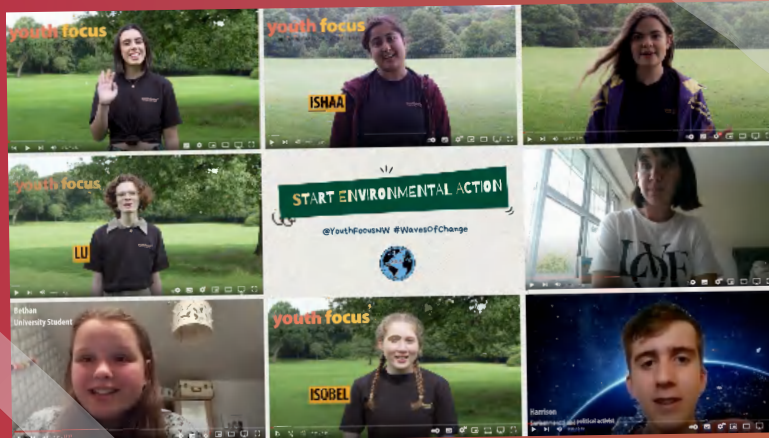
Young people started being outdoors more during COVID-19 and noticed differences in the weather and the environment. As fewer people flew and drove cars wildlife started to come into towns and cities, the sky was clearer without vapour trails. Young people want this to continue and for the planet to have a chance to heal. Young people wanted to see less talk and more action.

They applied to an energy company, Electricity North West for funding to support young people having a voice in topics connected with the environment. Young people and youth activists started working with freelance artists and led by a young activist Jess. They were involved in designing the logo, researching the issues, creating short films, creating curriculum resources to be used in schools and youth groups.

	<p>These re-sources have been gathered together in a resource pack available for other young people to learn about the environment. The resource pack was designed to be used in the lead up to COP 26 to support young people to understand the issues and take their own action. It contains key facts, work sheets, exercises , activities links to resources podcasts and films. In the pack are resources on six themes:</p> <ul style="list-style-type: none"> Climate change Flying/transport Power plants Oil and electricity Deforestation Fast fashion <p>As the main stakeholders young people, youth workers and teachers have used the pack to educate themselves and some groups have then done their own research and created films on topics they are concerned about.</p>
<p>Resources needed</p>	<p>-</p>
<p>Timescale (start/end date)</p>	<p>November 2020 – November 2021</p>
<p>Evidence of success (results achieved)</p>	<p>A resource pack was created and has been used across the North West of England: https://www.youthfocusnw.org.uk/uploads/Climate-Change-SEA-3-compressed.pdf</p> <p>Groups have made their own films: https://www.youtube.com/channel/UCfAuEm886JO2tGEb1PANagQ</p>



Difficulties encountered/ lessons learned	The topic is huge and it is important to decide what you are going to focus on and keep to that. Make sure young people lead the project.
Potential for learning or transfer	Youth groups and young people could use the resource pack to stimulate discussion about the environment. They could come up with their own activities and films.
Further information	https://www.youthfocusnw.org.uk/uploads/Climate-Change-SEA-3-compressed.pdf
Contact details	
Name	Sarah Lanchin
Organisation	Youth Focus North West
Email	s.lamchin@youthfocusnw.org.uk





Report about piloting the practices





Conclusions (lessons learned)





Recommendations - for young people and for stakeholders





Contact details



